Slide to Play Announces Real Racing as 2009 iPhone Game of the Year

Editors Cite Astounding Visuals, Rich Feature-Set

San Francisco, CA (PRWEB) January 4, 2010 -- Slide to Play (www.slidetoplay.com), a leading Web site covering the multitude of games for Apple's iPhone and iPod Touch, announced that its Editor's Choice 2009 Game of the Year honor has been awarded to Real Racing, an ambitious auto racing simulation that was released by independent Australian developer Firemint in June.

"Firemint shocked us in the iPhone gaming press by releasing the most polished, fully-featured racing sim on the market," said Andrew Podolsky, Slide to Play's Editor in Chief, "Through in-app Youtube replays, multiple updates, and a free Volkswagon GTI edition, Real Racing has shown that the iPhone is a real gaming system to compete with the Nintendo DS and Sony PSP."

Real Racing faced extremely stiff competition from the bevy of quality iPhone games that was released in 2009; many of these games were covered in Slide to Play's Holiday Buyer's Guide (http://www.slidetoplay.com/story/iphone-games-holiday-buyers-guide). Apple's App Store has continued its explosive growth in the past year, and now that there are more than 20,000 games available to download, gamers have a lot of options. As always, Slide to Play continues to provide those gamers with the information they need to make the best use of their time and money.

Users Declare C64 as People's Choice Winner

Slide to Play also asked its users to vote for their favorite iPhone game by messaging the site's Twitter account (http://twitter.com/SlideToPlay), which revealed that users' affinity for iPhone games is not only deep, but also broad, with more than twenty games of all genres and types receiving nominations.

Ultimately, the single game that received the most votes was C64 (http://www.slidetoplay.com/story/c64-review), Manomio's emulator of the classic Commodore-64 gaming system, and thus wins Slide to Play's People's Choice 2009 Award.

About Slide to Play

Slide To Play is a premiere web source for iPhone game reviews, previews, news, features, and media. The site was founded by veterans of GameSpot and Yahoo! in September 2008, and aims to set the gold standard for professionalism and quality of content in this emerging space.

For more information about Slide To Play, visit the site's About Page. (http://www.slidetoplay.com/about.html)

###

Contact Information
Adam Buchen
Slide to Play
http://www.slidetoplay.com
415-244-0976

Online Web 2.0 Version
You can read the online version of this press release here.