

## Not Everyone Was Disappointed With the US F1 Grand Prix

Six players of the GrandPrixGame scooped  $\hat{A}$ £20,000 by betting that only cars with Bridgestone types would race at Indianapolis.

(<u>PRWEB</u>) June 25, 2005 -- The US Grand Prix has been lambasted from many quarters over the Michelin tyre debacle that left many F1 fans disappointed, particularly after the exciting qualifying session that promised a very close race. Ferrari looked ready for a comeback, Toyota was celebrating Trulli s pole position and McLaren s Raikkonen and Montoya looked like they would put up a strong challenge.

As the parade lap finished and the crowd watched in stunned silence as cars headed to the pits, there were six F1 fans that leapt to their feet and cheered.

## Where the Smart F1 Fans Go

Six smart and savvy F1 fans worked out that if teams using Michelin tyres pulled out of the race, there would only be six cars left to race. Whilst the chances of such an event happening looked as likely as a Jordan driver finishing in a podium position, that is exactly what happened.

Those six smart and savvy F1 fans also knew where to go to put their knowledge to work. The GrandPrixGame at <u>www.grandprixgame.com</u> allows anyone from almost anywhere in the world an opportunity to use their Grand Prix knowledge to win the Internet  $\Box$  s largest Grand Prix Jackpot. Where else could you have shared in nearly £20,000 with an unusual selection comprising two Ferraris, two Jordans and two Minardis? Â  $\Box$  It  $\Box$  s hardly a bookmaker  $\Box$  s regular Top 6 pick and not a bad return for a £1 stake.

And whilst many bookmakers moan about paying out or are refusing to do so, the GrandPrixGame is delighted to announce its 6 Jackpot Winners and pay them their share of the winnings.

GrandPrixGame.com is the new, red-hot Internet destination for Formula One fans in search of big rewards for a small stake, and wanting more excitement from watching the race. With an internet site more secure than a Ferrari head gasket and a fan base as global as the Grand Prix itself, the website is rapidly becoming as exciting as the starting grid itself.

GrandPrixGame.com is the instant pools betting game created for the 2005 Grand Prix season. To win the jackpot, players use their skill to predict which drivers will be the first six to cross the finish line. Each selection costs  $\hat{A}$ £1, all of which is added to the GrandPrixGame.com jackpot, plus a call/web charge. Entrants can play from almost anywhere in the world and selections can be made on the website <u>www.grandprixgame.com</u> right up to the parade lap. If more than one player successfully predicts a race $\hat{A} \Box$ s outcome then the jackpot is shared equally. And if no one wins for one race, the Jackpot is rolled over until there is winner.

Source: GrandPrixGame.com

## About Malaki Sporting Games

Malaki Sporting Games plc, which created and operates the GrandPrixGame, is the UK $\hat{A} \Box$ s leading developer of pools betting games for global sporting events. The GrandPrixGame is the first multi-language, instant pools betting game targeting the global motor sports market, and now attracts thousands of entries every month. Licensed in the United Kingdom, Malaki Sporting Games plans to launch a series of global sporting games



targeting the \$32 billion pools and lottery market over the coming months.

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**Online Web 2.0 Version** You can read the online version of this press release <u>here</u>.